

NUMERICAL RECIPES

Webnote No. 26, Rev. 1

Code for PSpage and PSplot

struct PSpage {
Object for generating a PostScript page.

psplot.h

```
FILE *PLT;  
char *file;  
char fontname[128];  
Doub fontsize;  
  
PSpage(char *filnam) {  
Constructor. Argument is the name of the PostScript file to be created.  
    file = new char[128];  
    strcpy(file,filnam);  
    PLT = fopen(file,"wb");  
    if (!PLT) throw("failure opening output file for plot");  
    fprintf(PLT,"%!\n/mt{moveto}def /lt{lineto}def /np{newpath}def\n");  
    fprintf(PLT,"/st{stroke}def /cp{closepath}def /fi{fill}def\n");  
    fprintf(PLT,"/zp {gsave /ZapfDingbats findfont exch }");  
    fprintf(PLT,"scalefont setfont moveto show grestore} def\n");  
    setfont("Times-Roman",12.);  
    setlinewidth(0.5);  
}  
PSpage(FILE *PPLT, char *ffile) : PLT(PPLT), file(ffile){}  
Alternative constructor, used internally to bind a PSplot to a PSpage.  
~PSpage() {if (PLT) close();}  
  
void setfont(char *fontnam, Doub size) {  
Change font from default (12 pt Times-Roman).  
    strcpy(fontname,fontnam);  
    fontsize = size;  
    fprintf(PLT,"/%s findfont %g scalefont setfont\n",fontnam,size);  
}  
  
void setcolor(Int r, Int g, Int b) {  
Change color from default (0,0,0=black). Range is 0 to 255.  
    fprintf(PLT,"%g %g %g setrgbcolor\n",r/255.,g/255.,b/255.);}  
  
void setdash(char *patt, Int phase=0) {  
Change line pattern from default (solid). Call with "" to reset to solid.  
    fprintf(PLT,"[%s] %d setdash\n",patt,phase);}  
  
void setlinewidth(Doub w) {fprintf(PLT,"%g setlinewidth\n",w);}  
Change line width from default (0.5 pt).  
  
void setgray(Doub w) {fprintf(PLT,"%g setgray\n",w);}  
Change gray level from default (0.0=black). Range is 0 to 1.  
  
void gsave() {fprintf(PLT,"gsave\n");}  
Do a PostScript gsave.
```

```

void grestore() {fprintf(PLT,"grestore\n");}
Do a PostScript grestore. Restores settings prior to last gsave.

void rawps(char *text) {fprintf(PLT,"%s\n",text);}
Emit a string to the plot file as raw PostScript.

void addtext(char *text) { fprintf(PLT,"(%s) show ",text); }
Plot text at current location.

void puttext(char *text, Doub x, Doub y, Doub rot=0.0) {
Plot text at page location x, y (in pts) at angle rot.
    fprintf(PLT,"gsave %g %g translate %g rotate 0 0 mt ",x,y,rot);
    addtext(text);
    fprintf(PLT,"grestore \n");
}

void putctext(char *text, Doub x, Doub y, Doub rot=0.0) {
Plot centered text at page location x, y (in pts) at angle rot.
    fprintf(PLT,"gsave %g %g translate %g rotate 0 0 mt (%s) ",x,y,rot,text);
    fprintf(PLT,"dup stringwidth pop 2 div neg 0 rmoveto show grestore\n");
}

void putrttext(char *text, Doub x, Doub y, Doub rot=0.0) {
Plot right-justified text at page location x, y (in pts) at angle rot.
    fprintf(PLT,"gsave %g %g translate %g rotate 0 0 mt (%s) ",x,y,rot,text);
    fprintf(PLT,"dup stringwidth pop neg 0 rmoveto show grestore\n");
}

void close() {fprintf(PLT,"showpage\n"); fclose(PLT); PLT = NULL;}
Close the plot file. Called automatically by destructor.

void display() {
Start external process to display the plot file.
    char cmd[128];
    if (PLT) close();
    strcpy(cmd,"C:\\Program Files\\Ghostgum\\gsview\\gsview32.exe\" ");
    Change the above line to be your PostScript viewer.
    strcat(cmd,file);
    system(cmd);
}

void pointsymbol(Doub x, Doub y, Int num, double size) {
Plot Zapf Dingbat symbol num in page coordinates with specified size.
    fprintf(PLT,"(\\%03o) %g %g %g zp\n",num,x-0.394*size,y-0.343*size,size);
}

void lineseg(Doub xs, Doub ys, Doub xf, Doub yf) {
Draw a line segment in page coordinates (pts).
    fprintf(PLT,"np %g %g mt %g %g lt st\n",xs,ys,xf,yf);
}

void polyline(VecDoub &x, VecDoub &y, Int close=0, Int fill=0, Int clip=0) {
Draw connected line segments in page coordinates (pts), with options to close and/or fill
the curve, or to set the curve as a clip area.
    Int i,n=MIN(x.size(),y.size());
    fprintf(PLT,"np %g %g mt\n",x[0],y[0]);
    for (i=1;i<n;i++) fprintf(PLT,"%g %g lt\n",x[i],y[i]);
    if (close || fill || clip) fprintf(PLT,"cp ");
    if (fill) fprintf(PLT,"fi\n");
    else if (clip) fprintf(PLT,"clip\n");
    else fprintf(PLT,"st\n");
}
};

```

```
struct PSplot : PSpage {
```

Object that represents an x, y plot box on the page. Note that a PSplot object can call all the methods of its PSpage. It overloads many of these methods with versions taking x, y user coordinates instead of p, q page coordinates.

```
    Doub pll, qll, pur, qur;
    Doub xll, yll, xur, yur;
    VecDoub xbox, ybox;
    Doub majticsz, minticsz;
```

```
    PSplot(PSpage &page, Doub pp11, Doub ppur, Doub qq11, Doub qqur)
```

Constructor. Bind to page, with the specified p, q page coordinates (measured in pts) for lower-left and upper-right corners.

```
    : PSpage(page.PLT, page.file),
    pll(pp11), qll(qq11), pur(ppur), qur(qqur),
    xll(pp11), yll(qq11), xur(ppur), yur(qqur), xbox(4), ybox(4),
    majticsz(8.), minticsz(4.) {
        strcpy(fontname, page.fontname);
        fontsize = page.fontsize;
        setlimits(xll, xur, yll, yur);
    }
```

```
    Doub p(Doub x) {return pll + (pur-pll)*(x-xll)/(xur-xll);}
    Doub q(Doub y) {return qll + (qur-qll)*(y-yll)/(yur-yll);}
```

Functions returning page coordinates p, q (in points) from user plot coordinates x, y .

```
    void setlimits(Doub xx11, Doub xxur, Doub yy11, Doub yyur) {
```

Set user x and y values for the lower-left and upper-right corners of the plot object. Always required.

```
        xbox[0] = xbox[3] = xll = xx11; ybox[0] = ybox[1] = yll = yy11;
        xbox[1] = xbox[2] = xur = xxur; ybox[2] = ybox[3] = yur = yyur;
    }
```

```
    void lineseg(Doub xs, Doub ys, Doub xf, Doub yf) {
```

Draw line segment using user coordinates.

```
        PSpage::lineseg(p(xs), q(ys), p(xf), q(yf));
    }
```

```
    void polyline(VecDoub &x, VecDoub &y, Int close=0, Int fill=0, Int clip=0) {
```

Draw connected line segments using user coordinates. See PSpage::polyline for meaning of the options.

```
        Int i;
        VecDoub xx(x), yy(y);
        for (i=0; i<x.size(); i++) xx[i] = p(x[i]);
        for (i=0; i<y.size(); i++) yy[i] = q(y[i]);
        PSpage::polyline(xx, yy, close, fill, clip);
    }
```

```
    void dot(Doub x, Doub y, Doub size=2.) {
```

Plot a filled circle at the specified location, by default small.

```
        PSpage::pointsymbol(p(x), q(y), 108, size);
    }
```

```
    void pointsymbol(Doub x, Doub y, Int num, double size) {
```

Plot a Zapf Dingbat symbol at the specified location and size (pts).

```
        PSpage::pointsymbol(p(x), q(y), num, size);
    }
```

```
    void lineplot(VecDoub &x, VecDoub &y) {polyline(x, y);}
    Plot a curve from  $x$  and  $y$  vectors of points.
```

```
    void frame() {polyline(xbox, ybox, 1, 0);}
    Draw frame around this plot.
```

```
void clear() {gsave(); setgray(1.); polyline(xbox,ybox,1,1); grestore();}
```

Erase the interior of this plot.

```
void clip() {gsave(); polyline(xbox,ybox,1,0,1);}
```

Set interior of this plot as clip area.

```
void clip(VecDoub &x, VecDoub &y) {gsave(); polyline(x,y,1,0,1);}
```

Set clip area from x and y vectors of points.

```
void unclip() {grestore();}
```

Undo previous clip area (or anything else set subsequently).

```
void xlabel(char *text) {putctext(text,0.5*(p11+pur),q11-2.*fontsize-8.);}
```

Put text label on the x axis.

```
void ylabel(char *text) {putctext(text,p11-3.*fontsize-8.,0.5*(q11+qur),90.);}
```

Put text label on the y axis.

```
void label(char *text, double x, double y, double rot=0.) {puttext(text,p(x),q(y),rot);}
```

Put text label at an arbitrary position and rotation.

```
void scalestr(char *str, double x) {
Format a string for axis labels. Used internally.
    if (abs(x) < 1.e-15) x = 0.;
    sprintf(str,"%g",x);
}
```

```
void scales(Doub xmajd, Doub xmind, Doub ymajd, Doub ymind,
Int dox=2, Int doy=2, Int doxx=1, Int doyy=1) {
Draw scales (tick marks) on the plot. The x and y major and minor division intervals are
specified by the first four arguments. The "do" arguments have values 0 (no ticks), 1 (ticks
only), or 2 (ticks and numbers). x and xx are the bottom and top sides, y and yy are the
left and right sides.
```

```
    char str[128];
    Doub x,y,xlo,ylo;
    if (dox || doxx) {
        xlo = ceil(MIN(x11,xur)/xmajd)*xmajd;
        for (x=xlo;x<=MAX(x11,xur);x+=xmajd) {
            scalestr(str,x);
            if (dox>1) putctext(str,p(x),q11-fontsize-2.);
            if (dox) PSpa::lineseg(p(x),q11,p(x),q11+majticsz);
            if (doxx) PSpa::lineseg(p(x),qur,p(x),qur-majticsz);
        }
        xlo = ceil(MIN(x11,xur)/xmind)*xmind;
        for (x=xlo;x<=MAX(x11,xur);x+=xmind) {
            if (dox) PSpa::lineseg(p(x),q11,p(x),q11+minticsz);
            if (doxx) PSpa::lineseg(p(x),qur,p(x),qur-minticsz);
        }
    }
    if (doy || doyy) {
        ylo = ceil(MIN(y11,yur)/ymajd)*ymajd;
        for (y=ylo;y<=MAX(y11,yur);y+=ymajd) {
            scalestr(str,y);
            if (doy>1) putrttext(str,p11-4.,q(y)-0.3*fontsize);
            if (doy) PSpa::lineseg(p11,q(y),p11+majticsz,q(y));
            if (doyy) PSpa::lineseg(pur,q(y),pur-majticsz,q(y));
        }
        ylo = ceil(MIN(y11,yur)/ymind)*ymind;
        for (y=ylo;y<=MAX(y11,yur);y+=ymind) {
            if (doy) PSpa::lineseg(p11,q(y),p11+minticsz,q(y));
            if (doyy) PSpa::lineseg(pur,q(y),pur-minticsz,q(y));
        }
    }
}
```

```
}  
  
void autoscales() {  
    Draw scales making reasonable default choices.  
    double xmajd, xmind, ymajd, ymind;  
    xmajd = pow(10.,((Int)(log10(abs(xur-xll))-1.1)));  
    xmind = xmajd/5.;  
    ymajd = pow(10.,((Int)(log10(abs(yur-yll))-1.1)));  
    ymind = ymajd/5.;  
    scales(xmajd,xmind,ymajd,ymind);  
}  
};
```